Philip: Oh? You must be the new hire welcome the Hero’s Guild of {Insert town name Here}!

Philip: Come to the front desk and I’ll give you a quick runthrew of your responsibilities.

Philip: So every day new quests will come it’s your job to decide how the guild will handle each of them.

Philip: The best way to handle quests is to have our guild’s fine heroes complete them.

Philip: Each day heroes will come in looking for work take a look at their stats and abilities to assign a quest they will excel at.

Philip: For example this quest wants us to retrieve a stolen purse. As such this rogue would be better suited for the quest than this knight despite the knight having higher stats.

Philip: If you don’t have a good way of handling a certain quest at present you can always place it here to delay it until to following day. And make it tomorrow you’s problem.

Philip: This doesn’t decrease the amount of quests you will receive the next day however so don’t use this too liberally or your backlog will get to large to handle.

Philip: If a quest doesn’t seem like it needs a hero to complete it you can place it here to make it public.

Philip: A public quest is open for all people not just adventurers to complete. Even you can do these quests off of work hours if you feel extra helpful that day.

Philip: Lastly, we occasionally receive quests that simply aren’t worth our time or effort to complete. When you receive those kind of quests don’t feel guilty just throwing them in the garbage here.

Philip: Be careful though if you throw away an actually legitimate quest the consequences will come out of your paycheck.